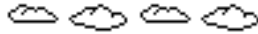


MEPBM Games
presents

Middle-earth Play-By-Mail™ Third Age, circa 1650



GAME # 79



Northern Gondor

Victory points : 1533
Victory Conditions :

To hold at game end the population center of Sûkh Akhôr at 2535.
To acquire 10 additional artifacts (18) of any alignment.
To hold at game end the population center of Balost at 1317.
To see to the termination of Mireädur by any means whatsoever.
To see to the termination of Hos Harf by any means whatsoever.

Top 3 Free Peoples :

Northern Gondor [1533] Southern Gondor [1200] Noldo Elves [1175]

Internet G079N06
P N 6
NONE
NONE
NONE

Game # : 79
Player # : 6
Turn # : 3
Account : \$ 0.00
Free Turns : 0
Security Code : 4161
Special Service : YES

Northern Gondor

(A Free People)

Season : Winter

RELATIONS WITH OTHER NATIONS

| | | | | | |
|------------------|-------------|----------------|-------------|-----------------|-------------|
| Woodmen | : Tolerated | Northmen | : Tolerated | Éothraim | : Tolerated |
| Arthedain | : Tolerated | Cardolan | : Tolerated | Southern Gondor | : Tolerated |
| Dwarves | : Tolerated | Sinda Elves | : Tolerated | Noldo Elves | : Tolerated |
| Witch-king | : Disliked | Dragon Lord | : Disliked | Dog Lord | : Disliked |
| Cloud Lord | : Disliked | Blind Sorcerer | : Disliked | Ice King | : Disliked |
| Quiet Avenger | : Disliked | Fire King | : Hated | Long Rider | : Disliked |
| Dark Lieutenants | : Disliked | Corsairs | : Tolerated | Haradwaith | : Disliked |
| Dunlendings | : Tolerated | Rhaur | : Disliked | Easterlings | : Neutral |

POPULATION CENTERS

| | | |
|---------------------|---|---|
| Aglarond | Location : @ 2121 in Mountains | Climate is Severe |
| Size : Major Town | Fortifications : Fort | Loyalty : 57 Docks : None Hidden ? : No Sieged ? : No |
| Surplus Product | Leather Bronze Steel Mithril Food Timber Mounts | Gold |
| Expected production | 0 56 0 8 0 0 0 | 600 |
| Current stores | 0 294 0 42 979 0 0 | - |

| | | |
|---------------------|---|---|
| Angrenost | Location : @ 2119 in Open Plains | Climate is Mild |
| Size : Town | Fortifications : Citadel | Loyalty : 42 Docks : None Hidden ? : No Sieged ? : No |
| Surplus Product | Leather Bronze Steel Mithril Food Timber Mounts | Gold |
| Expected production | 70 0 0 0 378 0 43 | 0 |
| Current stores | 141 0 0 0 625 0 1 | - |

| | | |
|----------------------|---|---|
| Bar-en-Tinnen | Location : @ 3026 in Shore/Plains | Climate is Mild |
| Size : Town | Fortifications : Tower | Loyalty : 41 Docks : None Hidden ? : No Sieged ? : No |
| Surplus Product | Leather Bronze Steel Mithril Food Timber Mounts | Gold |
| Expected production | 297 0 0 0 918 0 16 | 0 |
| Current stores | 602 0 0 0 1567 0 0 | - |

| | | |
|---------------------|---|---|
| Calmirië | Location : @ 2421 in Open Plains | Climate is Mild |
| Size : Major Town | Fortifications : Fort | Loyalty : 57 Docks : None Hidden ? : No Sieged ? : No |
| Surplus Product | Leather Bronze Steel Mithril Food Timber Mounts | Gold |
| Expected production | 126 0 0 0 389 0 18 | 0 |
| Current stores | 255 0 0 0 643 0 1 | - |

| | | |
|---------------------|---|---|
| Dunlostir | Location : @ 2220 in Open Plains | Climate is Mild |
| Size : Village | Fortifications : None | Loyalty : 31 Docks : None Hidden ? : No Sieged ? : No |
| Surplus Product | Leather Bronze Steel Mithril Food Timber Mounts | Gold |
| Expected production | 115 0 0 0 353 0 14 | 0 |
| Current stores | 233 0 0 0 583 0 0 | - |

| | | |
|---------------------|---|---|
| Imdorad | Location : @ 2622 in Mixed Forest | Climate is Mild |
| Size : Town | Fortifications : Tower | Loyalty : 44 Docks : None Hidden ? : No Sieged ? : No |
| Surplus Product | Leather Bronze Steel Mithril Food Timber Mounts | Gold |
| Expected production | 0 0 0 0 940 189 0 | 0 |
| Current stores | 0 0 0 0 1553 8 0 | - |

| | | |
|-----------------------------|---|---|
| Minas Anor (Capital) | Location : @ 2924 in Shore/Plains | Climate is Mild |
| Size : City | Fortifications : Citadel | Loyalty : 77 Docks : Port Hidden ? : No Sieged ? : No |
| Surplus Product | Leather Bronze Steel Mithril Food Timber Mounts | Gold |
| Expected production | 69 0 0 0 445 0 21 | 0 |
| Current stores | 139 0 0 0 735 0 0 | - |

A small army bearing the banner of Northern Gondor under Captain Vagaig is here.

| | | |
|---------------------|---|---|
| Minas Arthor | Location : @ 2926 in Shore/Plains | Climate is Mild |
| Size : Town | Fortifications : Tower | Loyalty : 43 Docks : None Hidden ? : No Sieged ? : No |
| Surplus Product | Leather Bronze Steel Mithril Food Timber Mounts | Gold |
| Expected production | 238 0 0 0 751 0 27 | 0 |
| Current stores | 482 0 0 0 1282 0 0 | - |

| | | |
|---------------------|---|---|
| Onodrih | Location : @ 2520 in Open Plains | Climate is Mild |
| Size : Town | Fortifications : Tower | Loyalty : 45 Docks : None Hidden ? : No Sieged ? : No |
| Surplus Product | Leather Bronze Steel Mithril Food Timber Mounts | Gold |
| Expected production | 232 0 0 0 513 0 38 | 0 |
| Current stores | 470 0 0 0 848 0 1 | - |

| | | |
|---------------------|---|---|
| Osgiliath | Location : @ 3024 in Shore/Plains | Climate is Mild |
| Size : Major Town | Fortifications : Fort | Loyalty : 56 Docks : Harbor Hidden ? : No Sieged ? : No |
| Surplus Product | Leather Bronze Steel Mithril Food Timber Mounts | Gold |
| Expected production | 133 0 0 0 677 0 32 | 0 |
| Current stores | 269 0 0 0 1119 0 0 | - |

An army bearing the banner of Northern Gondor under Lord Caranthir is here.

A small army bearing the banner of the Fire King under Commander Shagrath is here.**A small army bearing the banner of the Fire King under Commander Skargnakh is here.**

A small army bearing the banner of Northern Gondor under Regent Telumehtar is here.

An army bearing the banner of the Fire King under Captain Uklurg is here.

| | | |
|---------------------|---|---|
| Pelargir | Location : @ 2927 in Shore/Plains | Climate is Mild |
| Size : City | Fortifications : Castle | Loyalty : 76 Docks : Port Hidden ? : No Sieged ? : No |
| Surplus Product | Leather Bronze Steel Mithril Food Timber Mounts | Gold |
| Expected production | 56 0 0 0 95 0 7 | 0 |
| Current stores | 114 0 0 0 162 11740 0 | - |

An army bearing the banner of Southern Gondor under Lord Camlin is here.

An army bearing the banner of Northern Gondor under Captain Ifanwy is here.

An army bearing the banner of Southern Gondor under Commander Melwas is here.

An army bearing the banner of Northern Gondor under Regent Tarondor is here.

| | | |
|---------------------|---|---|
| Tir Anduin | Location : @ 2619 in Open Plains | Climate is Mild |
| Size : Town | Fortifications : Tower | Loyalty : 45 Docks : None Hidden ? : No Sieged ? : No |
| Surplus Product | Leather Bronze Steel Mithril Food Timber Mounts | Gold |
| Expected production | 189 0 0 0 1037 0 43 | 0 |
| Current stores | 4223 0 0 0 1714 0 6 | - |

| | | |
|---------------------|---|---|
| Tir Ethrad | Location : @ 3028 in Shore/Plains | Climate is Mild |
| Size : Town | Fortifications : Tower | Loyalty : 42 Docks : None Hidden ? : No Sieged ? : No |
| Surplus Product | Leather Bronze Steel Mithril Food Timber Mounts | Gold |
| Expected production | 70 0 0 0 902 0 16 | 0 |
| Current stores | 142 0 0 0 1539 0 0 | - |

| | | |
|---------------------|---|---|
| Warfonger | Location : @ 3716 in Open Plains | Climate is Cold |
| Size : Town | Fortifications : Tower | Loyalty : 45 Docks : None Hidden ? : No Sieged ? : No |
| Surplus Product | Leather Bronze Steel Mithril Food Timber Mounts | Gold |
| Expected production | 29 0 0 0 229 0 18 | 0 |
| Current stores | 60 0 0 0 602 0 1 | - |

An army bearing the banner of the Long Rider under Captain Drurgandra is here.

ARMIES AND NAVIES

| | | |
|--|---|---|
| Army Commander : Lord Caranthir | Location : @ 3024 in Shore/Plains | Climate is Mild |
| Army morale : | 66 Warships : 0 Transports : 0 (8) Travel mode : Normal | |
| | Troops | Training Weapon Armor # Troops Troop Type |
| | Dúnadan footmen w/broadswords | 24 16 6 1500 Heavy Infantry |
| | Lesser Dúnadan footmen w/shortswords | 40 40 30 300 Light Infantry |
| Baggage Train | Leather Bronze Steel Mithril | |
| Weapons | - 0 0 0 | |
| Armor | 0 0 0 0 | |
| Food | 2140 Low Supplies !! | |
| War machines | 0 | |

The Major Town/Fort of Osgiliath flying the flag of Northern Gondor is here.

A small army bearing the banner of the Fire King under Commander Shagrath is here.**A small army bearing the banner of the Fire King under Commander Skargnakh is here.**

A small army bearing the banner of Northern Gondor under Regent Telumehtar is here.

An army bearing the banner of the Fire King under Captain Uklurg is here.

Army Commander : Regent Elatar Location : @ 3018 in Open Plains Climate is Cold
 Army morale : 45 Warships : 0 Transports : 0 (15) Travel mode : Normal

| Troops | Training | Weapon | Armor | # Troops | Troop Type |
|--------------------------------------|----------|--------|-------|----------|----------------|
| Dúnadan knights w/lances | 35 | 30 | 23 | 900 | Heavy Cavalry |
| Dúnadan knights w/shortswords | 40 | 40 | 30 | 600 | Light Cavalry |
| Dúnadan footmen w/broadswords | 30 | 25 | 15 | 600 | Heavy Infantry |
| Lesser Dúnadan footmen w/shortswords | 40 | 40 | 30 | 300 | Light Infantry |
| Dúnadan archers w/crossbows | 40 | 60 | 0 | 300 | Archers |

Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 7560 Low Supplies !!
 War machines 0

An army bearing the banner of Arthedain under Lord Argeleb II is here.

A huge army bearing the banner of the Ice King under Commander Rukor is here.

A large army bearing the banner of the Dunlendings under Hero Raomull is here.

Army Commander : Captain Ifanwy Location : @ 2927 in Shore/Plains Climate is Mild
 Army morale : 31 Warships : 0 Transports : 0 (12) Travel mode : Normal

| Troops | Training | Weapon | Armor | # Troops | Troop Type |
|-------------------------------|----------|--------|-------|----------|----------------|
| Dúnadan knights w/lances | 40 | 40 | 30 | 900 | Heavy Cavalry |
| Dúnadan footmen w/broadswords | 25 | 17 | 7 | 1300 | Heavy Infantry |

Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 9468
 War machines 0

The City/Castle of Pelargir flying the flag of Northern Gondor is here.

An army bearing the banner of Southern Gondor under Lord Camlin is here.

An army bearing the banner of Southern Gondor under Commander Melwas is here.

An army bearing the banner of Northern Gondor under Regent Tarondor is here.

Army Commander : Regent Tarondor Location : @ 2927 in Shore/Plains Climate is Mild
 Army morale : 62 Warships : 14 Transports : 7 (11) Travel mode : Normal

| Troops | Training | Weapon | Armor | # Troops | Troop Type |
|-------------------------------|----------|--------|-------|----------|----------------|
| Dúnadan knights w/shortswords | 40 | 40 | 30 | 300 | Light Cavalry |
| Dúnadan footmen w/broadswords | 26 | 18 | 8 | 2100 | Heavy Infantry |

Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 5280 Low Supplies !!
 War machines 0

The City/Castle of Pelargir flying the flag of Northern Gondor is here.

An army bearing the banner of Southern Gondor under Lord Camlin is here.

An army bearing the banner of Northern Gondor under Captain Ifanwy is here.

An army bearing the banner of Southern Gondor under Commander Melwas is here.

Army Commander : Regent Telumehtar Location : @ 3024 in Shore/Plains Climate is Mild
 Army morale : 80 Warships : 0 Transports : 0 (4) Travel mode : Normal

| Troops | Training | Weapon | Armor | # Troops | Troop Type |
|-------------------------------|----------|--------|-------|----------|---------------|
| Dúnadan knights w/lances | 46 | 40 | 30 | 282 | Heavy Cavalry |
| Dúnadan knights w/shortswords | 48 | 40 | 30 | 282 | Light Cavalry |

Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 4828
 War machines 0

The Major Town/Port of Osgiliath flying the flag of Northern Gondor is here.

An army bearing the banner of Northern Gondor under Lord Caranthir is here.

A small army bearing the banner of the Fire King under Commander Shagrat is here.

A small army bearing the banner of the Fire King under Commander Skargnakh is here.

An army bearing the banner of the Fire King under Captain Uklurg is here.

Army Commander : Captain Vagaig Location : @ 2924 in Shore/Plains Climate is Mild
 Army morale : 65 Warships : 0 Transports : 0 (2) Travel mode : Normal

| Troops | Training | Weapon | Armor | # Troops | Troop Type |
|--------------------------------------|----------|--------|-------|----------|----------------|
| Lesser Dúnadan footmen w/shortswords | 40 | 40 | 30 | 300 | Light Infantry |

Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 1092
 War machines 0

Characters traveling with army : - Veantur.
 The City/Citadel of Minas Anor flying the flag of Northern Gondor is here.

COMPANY COMMANDERS :

None

MARKET PRICES

| Product | Leather | Bronze | Steel | Mithril | Food | Timber | Mounts |
|-------------------------------|---------|--------|-------|---------|-------|--------|--------|
| Market units available | 7671 | 11250 | 4989 | 383 | 54996 | 4114 | 0 |
| Purchase at market price/unit | 8 | 10 | 14 | 156 | 3 | 14 | 45 |
| Sell to market price/unit | 6 | 6 | 10 | 105 | 2 | 10 | 30 |

MISCELLANEOUS

| Maintenance Costs expected next turn are: | Totals for Nation: | Stores | Production |
|---|--------------------|--------|------------|
| Armies/Navies : 42538 | Leather | 7130 | 1624 |
| Pop Centers : 14250 | Bronze | 294 | 56 |
| Characters : 12900 | Steel | 0 | 0 |
| | Mithril | 42 | 8 |
| Total : 69688 | Food | 13951 | 7627 |
| | Timber | 11748 | 189 |
| Current Tax rate : 40% | Mounts | 10 | 293 |
| Revenue expected next turn : 34600 (-35088) | | | |
| Current Gold reserve : 34789 | | | |

No new characters available at this time

Ships have been left anchored at the following locations:

14 warships at hex 3026
 7 transports at hex 3026

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

| Name of artifact | Item | # | Latent | Alignment | Known Powers |
|-------------------------|--------|----|--------|-----------|------------------------------------|
| Ring of Axardil | Ring | 6 | Yes | None | Increases Command Rank by 10. |
| Palantír of Minas Ithil | Orb | 28 | No | None | SCRYING - "Scout Area" on any hex. |
| Palantír of Minas Anor | Orb | 29 | No | None | SCRYING - "Scout Area" on any hex. |
| Palantír of Orthanc | Orb | 30 | No | None | SCRYING - "Scout Area" on any hex. |
| Shield of Anárion | Shield | 49 | Yes | None | Increases Command Rank by 25. |
| Helm of Isildur | Helm | 57 | Yes | None | Increases Command Rank by 20. |

Gildagor Sword 95 No None COMBAT - Increases damage by 500 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

There are rumors of an armed conflict involving Rhudaur at 1609.
2158 Timber transported from the Sinda Elves to Pelargir.
1215 Timber transported from Arthedain to Pelargir.
2800 Timber transported from Cardolan to Pelargir.
3488 Timber transported from Southern Gondor to Pelargir.
1313 Timber transported from the Eothraim to Pelargir.

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 3125

In the Cold climate of the Mountains of 3125, a conflict took place in the early morning hours in high winds.

At the head of a loud and exuberant army rode **Regent Telumehtar** of the nation of Northern Gondor. The mount on which he rode pranced mightily at the head of the battle lines. Behind him the forming ranks were filled with:

| Troops | Weapons | Armor | Formations |
|-----------------------------------|--------------|--------|--------------|
| 291 Dúnadan knights w/lances | bronze/steel | bronze | ragged ranks |
| 291 Dúnadan knights w/shortswords | bronze/steel | bronze | ragged ranks |

The Camp of Lag-shêmat flying the flag of the Ice King is situated in the Mountains here.

After the battle.... Telumehtar's forces found no enemy armies to fight.

The battle for Lag-shêmat was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center... Telumehtar's army survived the attack on the Camp, but suffered minor losses. Telumehtar appeared to have survived. The Camp has been reduced to a Ruins. The Ruins of Lag-shêmat now flies no flag.

Battle at 2617

In the Cold climate of the Hills & Rough of 2617, a conflict took place in the early afternoon in high winds.

At the head of a rebellious army rode **Hero Celedhring** of the nation of the Dragon Lord. In his hands was borne the glowing Staff called Taurin. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

| Troops | Weapons | Armor | Formations |
|--------------------------------------|---------|---------|------------|
| 400 Troll footsoldiers w/battle axes | wooden | none | a mob |
| 600 Orc footsoldiers w/scimitars | bronze | leather | a mob |
| 600 Goblin archers w/short bows | arrows | none | a mob |
| 200 Mannish slaves w/maces | bronze | leather | a mob |

The Town of Tir Limlight flying the flag of Northern Gondor is situated in the Hills & Rough here. It is fortified by a Tower, and it is under siege or attack.

After the battle.... Celedhring's forces found no enemy armies to fight.

The battle for Tir Limlight was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center... Celedhring's army survived the attack on the Town, but suffered severe losses. Celedhring appeared to have survived. The Town has been reduced to a Village. The Tower has not been affected. The Village has been under siege/attack this turn. The Village now flies the flag of the Dragon Lord.

Battle at 3124

In the Cold climate of the Mountains of 3124, a conflict took place in the early hours of the evening under a omen-filled sky.

At the head of a highly energetic army rode **Captain Uklurg** of the nation of the Fire King. The mount on which he rode cantered anxiously along the side of the battle lines. Behind him the forming ranks were filled with:

| Troops | Weapons | Armor | Formations |
|---------------------------------------|---------|---------|--------------|
| 1800 Troll footsoldiers w/battle axes | bronze | leather | ragged ranks |
| 900 Orc footsoldiers w/scimitars | bronze | leather | ragged ranks |
| 1500 Goblin archers w/short bows | arrows | none | ragged ranks |

At the head of a calm army rode **Commander Shagrat** of the nation of the Fire King. In his hands was borne the glowing Sword called Burning Blade. The mount on which he rode moved calmly to the front of the battle lines. Behind him the forming ranks were filled with:

| Troops | Weapons | Armor | Formations |
|--------------------------------------|---------|-------|--------------|
| 400 Troll footsoldiers w/battle axes | wooden | none | a mob |
| 600 Goblin archers w/short bows | arrows | none | ragged ranks |

The Major Town of Minas Ithil flying the flag of Northern Gondor is situated in the Mountains here. It is fortified by a Fort, and it is under siege or attack.

After the battle.... Uklurg's forces found no enemy armies to fight. Shagrat's forces found no enemy armies to fight.

The battle for Minas Ithil was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center... Uklurg's army survived the attack on the Major Town, but suffered some losses. Uklurg appeared to have survived. Shagrat's army survived the attack on the Major Town, but suffered some losses. Shagrat appeared to have survived. The Major Town has been reduced to a Town. The Fort has not been affected. The Town has been under siege/attack this turn. The Town now flies the flag of the Fire King.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £ 10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game

reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

| Character | Order # | Order Code | Additional Information..... |
|-----------|---------|------------|-------------------------------------|
| Alandur | 949 | TrOwner | bain |
| Alandur | 948 | TranCar | 3316 4013 mo 958 |
| Caranthir | 408 | HvInfan | 300 ^ ^ |
| Caranthir | 850 | MovArmy | nw ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no |
| Elatar | 355 | TrTrps | vinya 900 500 ^ ^ ^ ^ ^ |
| Elatar | 860 | ForcMar | e e se se se ^ ^ ^ ^ ^ ^ ^ ^ ^ no |
| Ifanwy | 408 | HvInfan | 500 ^ ^ |
| Ifanwy | 850 | MovArmy | sw se sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no |
| Siamas | 728 | NamComm | ^ ^ |
| Siamas | 947 | NatTran | 2927 ti 90 |
| Tarondor | 408 | HvInfan | 500 ^ ^ |
| Tarondor | 860 | ForcMar | se e ne nw nw ne ^ ^ ^ ^ ^ ^ ^ ^ no |
| Telumhtar | 250 | DstPop | ch |
| Telumhtar | 860 | ForcMar | nw ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no |
| Vagaig | 725 | NamChar | ^ ^ 10 ^ 20 ^ |
| Vagaig | 325 | NatSell | fo 100 |
| Veantur | 185 | DnStNat | 18 |
| Veantur | 947 | NatTran | 3316 mo 90 |
| Vinyaran | 780 | TrComm | elata n |
| Vinyaran | 810 | MovChar | 3028 |

Alandur



Ranks : Command 40 Agent 0 Emissary 10 Mage 10
 Health 100 Stealth 0 Challenge 43
 Artifacts : None
 Spells (+0) : #404 Perceive Relations(75)

Alandur was located in the Open Plains at 3316.
 He was ordered to transport by the caravans. 958 Mounts (+10%) transported from Thorontir to Shrel-Kain.
 He was ordered to transfer the ownership of the population center. Thorontir is no longer under our control.
He is currently in the Open Plains at 3316. The Town/Tower of Thorontir flying the flag of the Dwarves is here.

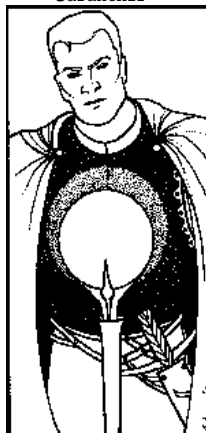
Brand



Ranks : Command 10 Agent 0 Emissary 25 Mage 0
 Health 100 Stealth 0 Challenge 14
 Artifacts : None
 Spells (+0) : None

Brand has a special ability. He has a bonus to his Emissary rank.
He is currently in the Shore/Plains at 2924. The City/Citadel of Minas Anor flying the flag of Northern Gondor is here.

Caranthir



Ranks : Command 50 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 50
 Artifacts : #30 Palantir of Orthanc
 Spells (+0) : None

Caranthir was located in the Shore/Plains at 3026.
 He was ordered to recruit some heavy infantry. 300 Heavy Infantry w/Wood weapons and No armor were recruited.
 He was ordered to move the army. He accepted the army movement orders.
He commands an army in the Shore/Plains at 3024. The Major Town/Fort of Osgiliath flying the flag of Northern Gondor is here.

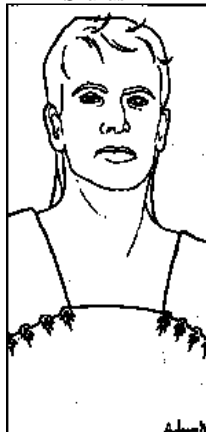
Elatar



Ranks : Command 62 Agent 10 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 63
 Artifacts : None
 Spells (+0) : None

Elatar was located in the Open Plains at 2818.
 He was ordered to transfer some troops from the army to an army. 900 Heavy Cavalry 500 Light Cavalry were transferred.
 He was ordered to force march the army. He accepted the forced march orders. Morale was slightly reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.
He commands an army in the Open Plains at 3018.

Siamas



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Siamas was located in the Shore/Plains at 2924.
 He was ordered to name a new commander. No character name was provided. A new commander named Hathaldir was available.
 He was ordered to have the nation transport by the caravans. 766 Timber (+10%) transported to Pelargir.
He is currently in the Shore/Plains at 2924. The City/Citadel of Minas Anor flying the flag of Northern Gondor is here.

Hathaldir



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

He is currently in the Shore/Plains at 2924. The City/Citadel of Minas Anor flying the flag of Northern Gondor is here.

Tarondor



Ranks : Command 60 (105) Agent 10 Emissary 20 Mage 0
 Health 100 Stealth 0 Challenge 109
 Artifacts : #29 Palantír of Minas Anor #49 Shield of Anáirion
 #57 Helm of Isildur
 Spells (+0) : None

Tarondor was located in the Shore/Plains at 2927.
 He was ordered to recruit some heavy infantry. 500 Heavy Infantry w/Wood weapons and No armor were recruited.
 He was ordered to force march the army. He accepted the forced march orders. Morale was slightly reduced. Movement was stopped because the terrain prohibited movement.
He commands an army in the Shore/Plains at 2927. The City/Castle of Pelargir flying the flag of Northern Gondor is here.

Ifanwy



Ranks : Command 44 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 44
 Artifacts : None
 Spells (+0) : None

Ifanwy was located in the Shore/Plains at 2924.
 She was ordered to recruit some heavy infantry. 500 Heavy Infantry w/Wood weapons and No armor were recruited.
 She was ordered to move the army. She accepted the army movement orders.
She commands an army in the Shore/Plains at 2927. The City/Castle of Pelargir flying the flag of Northern Gondor is here.

Telumehtar



Ranks : Command 64 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 64
 Artifacts : None
 Spells (+0) : None

Telumehtar was located in the Mountains at 3125.
 He was ordered to destroy the Camp of Lag-shêmat. See Combat Messages.
 He was ordered to force march the army. He accepted the forced march orders. Morale was slightly reduced. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.
He commands an army in the Shore/Plains at 3024. The Major Town/Fort of Osgiliath flying the flag of Northern Gondor is here.

Vagaig



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

Vagaig was located in the Shore/Plains at 2924.
 He was ordered to have the nation sell to the caravans. The stores sold was changed because the total product sold was more than the market purchase limit. 14143 Food were sold for 28286 Gold.
 He was ordered to name a new character. No character name was provided. A new character named Brand was available.
He commands an army in the Shore/Plains at 2924. The City/Citadel of Minas Anor flying the flag of Northern Gondor is here.

Veantur



Ranks : Command 40 (50) Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 60
 Artifacts : #6 Ring of Axardil #28 Palantír of Minas Ithil #95 Gildagor/
 Spells (+0) : None

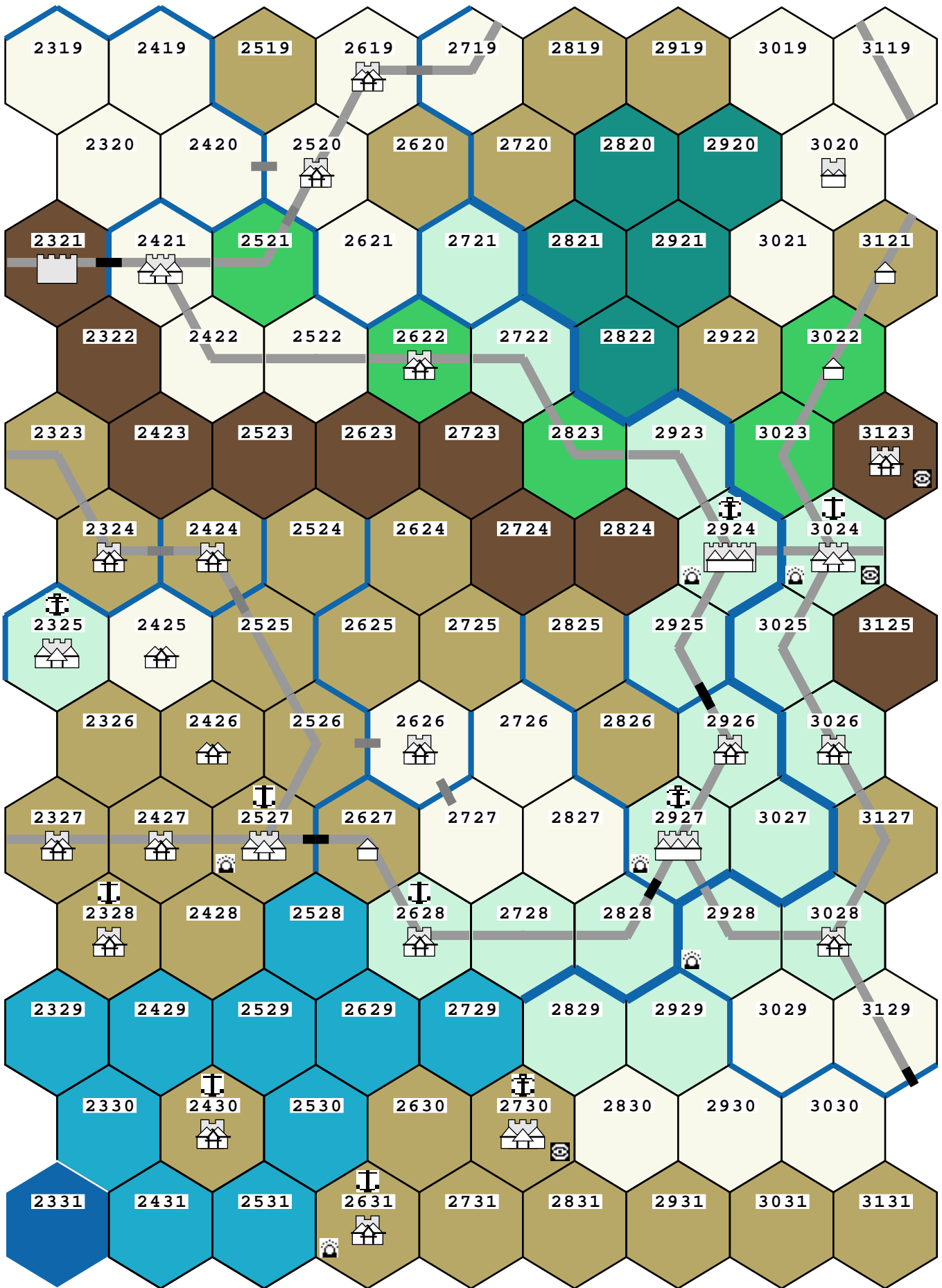
Veantur was located in the Shore/Plains at 2924.
 He was ordered to downgrade our relations. Our relations with the Fire King were downgraded.
 He was ordered to have the nation transport by the caravans. 1048 Mounts (+10%) transported to Thorontir.
He is traveling with Vagaig in the Shore/Plains at 2924. The City/Citadel of Minas Anor flying the flag of Northern Gondor is here.

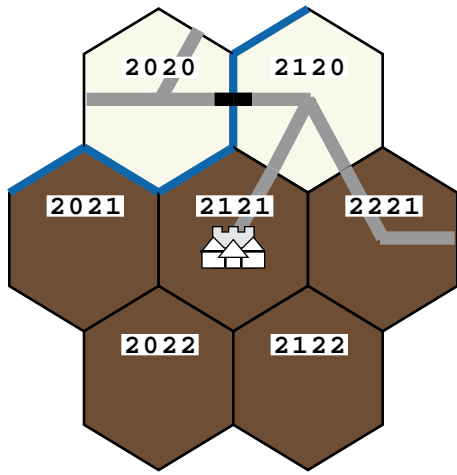
Vinyaran



Ranks : Command 60 Agent 0 Emissary 10 Mage 0
 Health 100 Stealth 0 Challenge 61
 Artifacts : None
 Spells (+0) : None

Vinyaran was located in the Open Plains at 2818.
 Lack of Food may have affected army movement.
 Lack of Food restricted the army morale.
 He was ordered to transfer the command. The command was transferred to Elatar. He left the army.
 He was ordered to move. He accepted the movement orders.
He is currently in the Shore/Plains at 3028. The Town/Tower of Tir Ethraid flying the flag of Northern Gondor is here.





MEPBM Games Middle-earth Play-By-Mail™ Third Age, circa 1650

Northern Gondor

URNSHEET



Game # 79



P N 6
NONE
NONE
NONE

Game # : 79
Player # : 6
Turn # : 4
Security # : 4161

Return this turnsheet before FEBRUARY 8 2005

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Alandur (ID: aland) @ 3316 Command Emissary Mage

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|-------------|----|---|-------|------|-------|------|-------|-------------|----|---|-------|------|-------|------|-------|
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Brand (ID: brand) @ 2924 Command Emissary

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| Order | -> | # | _____ | Code | _____ | Type | _____ | Order | -> | # | _____ | Code | _____ | Type | _____ |
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Caranthir (ID: caran) @ 3024 Command

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Elatar (ID: elata) @ 3018 Command Agent

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Hathaldir (ID: hatha) @ 2924 Command

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Ifanwy (ID: ifanw) @ 2927 Command

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Siamas (ID: siama) @ 2924 Command

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Tarondor (ID: taron) @ 2927 Command Agent Emissary

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Telumehtar (ID: telum) @ 3024 Command

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Vagaig (ID: vagai) @ 2924 Command

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Veantur (ID: veant) @ 2924 Command

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Vinyaran (ID: vinya) @ 3028 Command Emissary

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