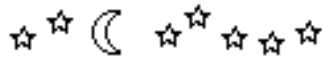


MEPBM Games
presents

Middle-earth Play-By-Mail™
Fourth Age, circa 1000



GAME # ?



Elves

Victory points : 0
Victory Conditions :

- To see to the termination of The Necromancer by any means whatsoever.
- To hold at game end the population center of The Lonely Mountain at 3107.
- To see to the termination of Dain by any means whatsoever.
- To hold at game end the population center of Sarn Goriwin at 2809.
- To hold at game end the population center of Mirkwood Fortress at 2606.

Special Nation Abilities :

- #06 Armies lose no morale for force march.
- #14 All new troop recruits start at training 25.
- #21 Hire new armies at no cost.

Internet G00?N12
NONE
NONE
NONE
NONE

Game #	:	?
Player #	:	12
Turn #	:	0
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	2469
Special Service	:	YES

Quilari Location : @ 2608 in Mixed Forest Climate is Cool
 Size : Village Fortifications : Tower Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 621 288 0 0
 Current stores 0 0 0 0 0 0 0 -

Tol Pantir Location : @ 2909 in Mixed Forest Climate is Cool
 Size : Camp Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 848 272 16 0
 Current stores 0 0 0 0 0 0 0 -

Tuilindo Location : @ 2906 in Mixed Forest Climate is Cold
 Size : Town Fortifications : Tower Loyalty : 50 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 218 31 0 0
 Current stores 0 0 0 0 581 82 0 -

ARMIES AND NAVIES

Army Commander : Lord Ohtar Location : @ 2908 in Mixed Forest Climate is Cool
 Army morale : 60 Warships : 0 Transports : 0 (5) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Wood Elf footsoldiers w/broadswords 50 60 0 1200 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 12000
 War machines 0
 The Major Town/Tower of Mithrond flying the flag of the Elves is here.

Army Commander : Regent Thranduil Location : @ 2912 in Mixed Forest Climate is Cool
 Army morale : 60 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mixed Elven horseriders w/broadswords 50 60 0 800 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 16000
 War machines 0
 The Major Town/Fort of Crug Abarr flying the flag of the Elves is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	6000	4000	3000	500	25000	5000	2000
Purchase at market price/unit	12	19	18	139	3	15	30
Sell to market price/unit	8	12	12	92	2	10	20

MISCELLANEOUS**Maintenance Costs expected next turn are:**

Armies/Navies :	9600
Pop Centers :	3500
Characters :	8400
Total :	21500
Current Tax rate :	39%
Revenue expected next turn :	12675 (-8825)
Current Gold reserve :	25000

Totals for Nation:

	Stores	Production
Leather	0	0
Bronze	0	102
Steel	0	162
Mithril	0	0
Food	14971	3667
Timber	361	1477
Mounts	0	16

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Orb of Seeing	Orb 73	Yes	None	Increases Mage Rank by 35.
Helm of Shadow	Helm 137	Yes	None	Increases Stealth Rank by 10.
Herugrim	Sword 140	No	Good	COMBAT - Increases damage by 1000 points.
Gordur	Sword 150	No	Good	COMBAT - Increases damage by 500 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

Your enemies the Goblins begin the game at 3104,3203,2802,2902,3003,2904,3103,3303,3002,3405,3207

Your enemies the Warg Riders begin the game at 2604,2708,3004,2808,2807,2703,2606,2809,2811,3011

Your allies the Dwarves begin the game at 3806,3607,3907,3807,3707,3506,3107,3606

Your allies the Northmen begin the game at 3209,2810,2910,2610,3105,3007,3311,3109,3110,3211,3009,3206,3409,3411,3310

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

STANDBY LIST.

The new standby list is now on the account front sheets (page 2). The positions on the list are those that are considered viable nations by the software. If you have any queries regarding stand-by's then please call me.

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list. If you have any questions, feel free to contact our office.

ORDERS GIVEN

None

Argaldor



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 20 Challenge 30
 Artifacts : None
 Spells (+0) : None

He is currently in the Mixed Forest at 2806. The Town/Tower of Kelumë flying the flag of the Elves is here.

Camthalion



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 20 Challenge 30
 Artifacts : None
 Spells (+0) : None

He is currently in the Mixed Forest at 2908. The Major Town/Tower of Mithrond flying the flag of the Elves is here.

Dorlas



Ranks : Command 20 Agent 0 Emissary 0 Mage 30 (65)
 Health 100 Stealth 20 Challenge 70
 Artifacts : #73 Orb of Seeing
 Spells(+35) : #2 Minor Heal(100) #4 Major Heal(90) #218 Wall of Wind(89)

He is currently in the Mixed Forest at 2906. The Town/Tower of Tuilindo flying the flag of the Elves is here.

Gwaithir



Ranks : Command 0 Agent 0 Emissary 0 Mage 60
 Health 100 Stealth 30 Challenge 60
 Artifacts : None

Spells (+0) : #8 Heal True(80) #238 Summon Wind Spirits(80)
 #417 Divine Characters w/Forces(90) #420 Reveal Character(95)
 #424 Perceive Mission(71) #428 Locate Artifact True(80)

He is currently in the Mixed Forest at 2908. The Major Town/Tower of Mithrond flying the flag of the Elves is here.

Legolas



Ranks : Command 50 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 20 Challenge 72+
 Artifacts : None

Spells (+0) : None

He is currently in the Mixed Forest at 2912. The Major Town/Fort of Crug Abarr flying the flag of the Elves is here.

Lindal



Ranks : Command 10 Agent 40 Emissary 0 Mage 0
 Health 100 Stealth 20 (30) Challenge 32
 Artifacts : #137 Helm of Shadow
 Spells (+0) : None

He is currently in the Open Plains at 3109. The Major Town/Fort of Esgaroth flying the flag of the Northmen is here.

Ohtar



Ranks : Command 50 Agent 0 Emissary 0 Mage 0
Health 100 Stealth 20 Challenge 60
Artifacts : #150 Gordur✓
Spells (+0) : None

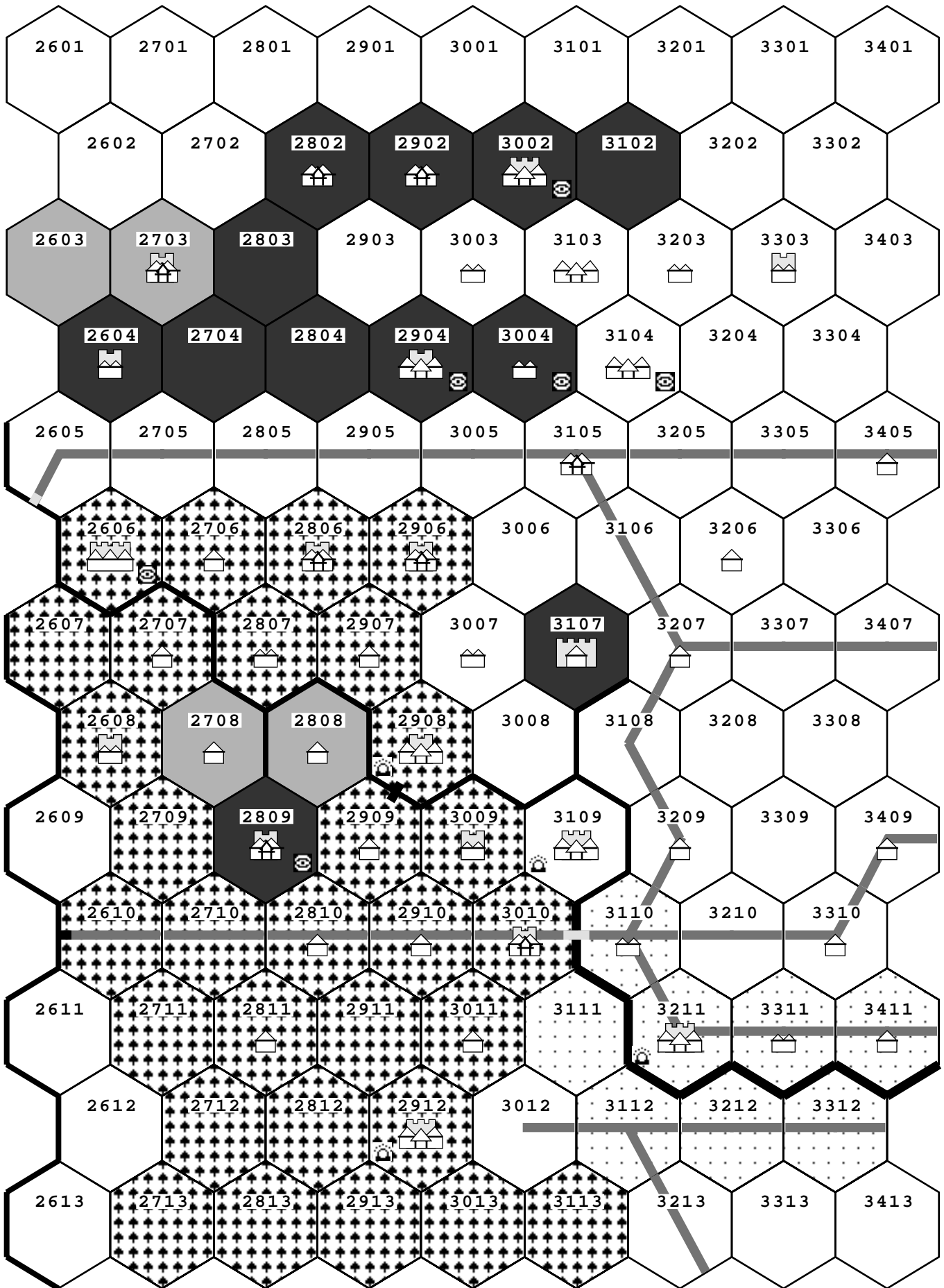
He commands an army in the Mixed Forest at 2908. The Major Town/Tower of Mithrond flying the flag of the Elves is here.

Thranduil



Ranks : Command 60 Agent 0 Emissary 0 Mage 0
Health 100 Stealth 20 Challenge 80
Artifacts : #140 Herugrim✓
Spells (+0) : None

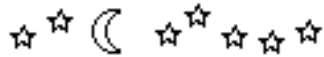
He commands an army in the Mixed Forest at 2912. The Major Town/Fort of Crug Abarr flying the flag of the Elves is here.



MEPBM Games Middle-earth Play-By-Mail™ Fourth Age, circa 1000

Elves

URNSHEET



Game # ?



NONE
NONE
NONE
NONE

Game # : ?
Player # : 12
Turn # : 1
Security # : 2469

Return this turnsheet before Due Date

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Argaldor (ID: argal) @ 2806 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Camthalion (ID: camth) @ 2908 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Dorlas (ID: dorla) @ 2906 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Gwaithir (ID: gwait) @ 2908 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Legolas (ID: legol) @ 2912 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Lindal (ID: linda) @ 3109 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Ohtar (ID: ohtar) @ 2908 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Thranduil (ID: thran) @ 2912 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

How did you hear?

How did you hear about your game?
(skip this if you are currently in a ME-PBM game)
Magazine ad _____
If yes, then which magazine? _____
A friend _____
If yes, then who? _____
Other (specify) _____

Special Service

Special Service turns are mandatory in our games, however special service turns are free.
For details, see House Rules and Procedures.

Standby Players

If you are an experienced ME-PBM player - would you like to have your name placed on our "STANDBY" player list. Contact MEPBM Games if you have any questions.

YES NO
If "YES", can you provide MEPBM Games with a contact phone number

[Include Area code] Days: Evenings:

Emergency Contact Number

From time to time, MEPBM Games has need to contact players regarding game actions, turnsheet reception problems, etc... For MEPBM Games to be able to reach players in such instances, day or evening, we need an emergency contact phone number, e-mail address, fax number, etc... We will not call unless necessary, but having such information could help us all avoid missed turns or orders.

[Include Area code] Days: Evenings:

[Include Area code] Fax: E-mail:

Thanks for your help and good luck in the game!!

