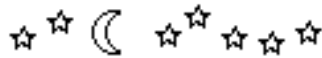


MEPBM Games
presents

Middle-earth Play-By-Mail™
Fourth Age, circa 1000



GAME # ?



Warg Riders

Victory points : 0
Victory Conditions :

- To hold at game end the artifact: The One Ring #45.
- To see to the termination of Legolas by any means whatsoever.
- To see to the termination of Gwaithir by any means whatsoever.
- To hold at game end the population center of The Lonely Mountain at 3107.
- To see to the termination of Bilbo by any means whatsoever.

Special Nation Abilities :

- #06 Armies lose no morale for force march.
- #07 Armies lose less morale for movement w/o food.
- #21 Hire new armies at no cost.

Internet G00?N11
NONE
NONE
NONE
NONE

Game #	:	?
Player #	:	11
Turn #	:	0
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	1541
Special Service	:	YES

Warg Riders

(A Dark Servant)

Season : Spring

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Unplayed Nat III	: Neutral
# 4 Unplayed Nat IV	: Neutral	# 5 Unplayed V	: Neutral	# 6 Unplayed VI	: Neutral
# 7 Unplayed VII	: Neutral	# 8 Unplayed VIII	: Neutral	# 9 Unplayed IX	: Neutral
#10 Goblins	: Friendly	#12 Elves	: Hated	#13 Dwarves	: Hated
#14 Northmen	: Hated	#15 Unplayed XV	: Neutral	#16 Unplayed XVI	: Neutral
#17 Unplayed XVII	: Neutral	#18 Unplayed XVIII	: Neutral	#19 Unplayed XIX	: Neutral
#20 Unplayed XX	: Neutral	#21 Unplayed XXI	: Neutral	#22 Unplayed XXII	: Neutral
#23 Unplayed XXIII	: Neutral	#24 Unplayed XXIV	: Neutral	#25 Unplayed XXV	: Neutral

POPULATION CENTERS

Angrest Location : @ 3011 in Mixed Forest Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	1776	248	0	0
Current stores	0	0	0	0	0	0	0	-

Lag Kanil Location : @ 2604 in Mountains Climate is Polar

Size : Village	Fortifications : Tower	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	31	5	0	0	0	330
Current stores	0	0	0	0	0	0	0	-

Lag Krazul Location : @ 2708 in Hills & Rough Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	728	0	0	0	0	440	0	2300
Current stores	0	0	50	0	882	0	0	-

Lag Praaj Location : @ 3004 in Mountains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	55	26	0	0	0	0	390
Current stores	0	0	0	0	0	0	0	-

A small army bearing the banner of the Warg Riders under Commander Rashkuk is here.

Lag Siif Location : @ 2808 in Hills & Rough Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	680	0	0	0	0	0	152	1100
Current stores	0	0	0	0	0	0	0	-

Lamina Location : @ 2807 in Mixed Forest Climate is Cold

Size : Village	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	211	70	0	0
Current stores	0	0	0	0	704	232	0	-

Maranwë Location : @ 2703 in Hills & Rough Climate is Polar

Size : Town	Fortifications : Tower	Loyalty : 50	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	59	0	61	0	0	28	0	0
Current stores	24	0	27	0	500	0	2	-

Mirkwood Fortress (Capital) Location : @ 2606 in Mixed Forest Climate is Cold

Size : City	Fortifications : Castle	Loyalty : 75	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	32	16	0	0
Current stores	2000	0	0	0	7170	83	0	-

A small army bearing the banner of the Warg Riders under Captain The Necromancer is here.

Sarn Goriwin Location : @ 2809 in Mountains Climate is Cold
 Size : Town Fortifications : Tower Loyalty : 50 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 47 0 11 0 0 0 840
 Current stores 0 0 0 0 0 0 0 -

A small army bearing the banner of the Warg Riders under Captain Krusnak is here.

Snagarl Location : @ 2811 in Mixed Forest Climate is Cool
 Size : Camp Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 150 0 0 648 384 0 0
 Current stores 0 0 0 0 0 0 0 -

ARMIES AND NAVIES

Army Commander : Captain Krusnak Location : @ 2809 in Mountains Climate is Cold
 Army morale : 30 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Orc wolfriders w/maces 30 30 0 900 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 18000
 War machines 0
 The Town/Tower of Sarn Goriwin flying the flag of the Warg Riders is here.

Army Commander : Commander Rashkuk Location : @ 3004 in Mountains Climate is Polar
 Army morale : 30 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Orc wolfriders w/maces 30 30 0 900 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 18000
 War machines 0
 The Village of Lag Praaj flying the flag of the Warg Riders is here.

Army Commander : Captain The Necromancer Location : @ 2606 in Mixed Forest Climate is Cold
 Army morale : 70 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Orc wolfriders w/maces 90 60 60 800 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 18000
 War machines 0
 The City/Castle of Mirkwood Fortress flying the flag of the Warg Riders is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	6000	4000	3000	500	25000	5000	2000
Purchase at market price/unit	12	19	18	139	3	15	30
Sell to market price/unit	8	12	12	92	2	10	20

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 15600	Leather	2024	1467
Pop Centers : 3000	Bronze	0	252
Characters : 9200	Steel	77	118
	Mithril	0	16
Total : 27800	Food	9256	2667
	Timber	315	1186
Current Tax rate : 60%	Mounts	2	152
Revenue expected next turn : 21460 (-6340)			
Current Gold reserve : 20000			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Cubragol	Bow	11	No	None	COMBAT - Increases damage by 500 points.
Staff of Bronze	Staff	30	Yes	None	Increases Mage Rank by 20.
Cloak of the Heavens	Cloak	54	Yes	None	Increases Agent Rank by 20.

You have hidden the following additional artifacts:

None

NATION MESSAGES

Your nation's enemies start the game at the following hexes
Reports of Elves at 2912,2907,3010,2806,2908,2608,2909,2906,2706,2707
Reports of Dwarves at 3806,3607,3907,3807,3707,3506,3107,3606
Reports of Northmen at 3209,2810,2910,2610,3105,3007,3311,3109,3110,3211,3009,3206,3409,3411,3310

Your nation's allies start the game at the following hexes
Reports of Goblins at 3104,3203,2802,2902,3003,2904,3103,3303,3002,3405,3207

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

STANDBY LIST.

The new standby list is now on the account front sheets (page 2). The positions on the list are those that are considered viable nations by the software. If you have any queries regarding stand-by's then please call me.

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list. If you have any questions, feel free to contact our office.

ORDERS GIVEN

None

Ashburgnul



Ranks : Command 0 Agent 30 Emissary 0 Mage 60
 Health 100 Stealth 0 Challenge 65
 Artifacts : None

Spells (+0) : #238 Summon Wind Spirits(80) #417 Divine Characters w/Forces(90)
 #428 Locate Artifact True(80) #430 Reveal Character True(80)
 #436 Scry Character(70) #508 Conjure Mounts(100)

He is currently in the Mixed Forest at 2606. The City/Castle of Mirkwood Fortress flying the flag of the Warg Riders is here.

Blogath



Ranks : Command 0 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 50
 Artifacts : None

Spells (+0) : #4 Major Heal(82) #6 Greater Heal(94) #244 Fearful Hearts(90)
 #420 Reveal Character(95) #508 Conjure Mounts(72)

He is currently in the Mountains at 2809. The Town/Tower of Sarn Goriwin flying the flag of the Warg Riders is here.

Gaurithoth



Ranks : Command 0 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 50
 Artifacts : None

Spells (+0) : #2 Minor Heal(92) #218 Wall of Wind(95) #228 Frost Balls(80)
 #238 Summon Wind Spirits(71) #508 Conjure Mounts(95)

He is currently in the Mountains at 2809. The Town/Tower of Sarn Goriwin flying the flag of the Warg Riders is here.

Gollum



Ranks : Command 0 Agent 20 Emissary 0 Mage 0
 Health 100 Stealth 40 Challenge 15
 Artifacts : None
 Spells (+0) : None

He is currently in the Hills & Rough at 2708. The Camp of Lag Krazul flying the flag of the Warg Riders is here.

Grashuk



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : None

He is currently in the Mixed Forest at 2606. The City/Castle of Mirkwood Fortress flying the flag of the Warg Riders is here.

Krusnak



Ranks : Command 40 Agent 0 Emissary 0 Mage 40 (60)
 Health 100 Stealth 0 Challenge 70
 Artifacts : #30 Staff of Bronze
 Spells(+20) : #2 Minor Heal(100) #218 Wall of Wind(100) #108 Blessings(75)
 #508 Conjure Mounts(91)

He commands an army in the Mountains at 2809. The Town/Tower of Sarn Goriwin flying the flag of the Warg Riders is here.

Rashkuk



Ranks : Command 30 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 40
 Artifacts : #11 Cubragol
 Spells (+0) : None

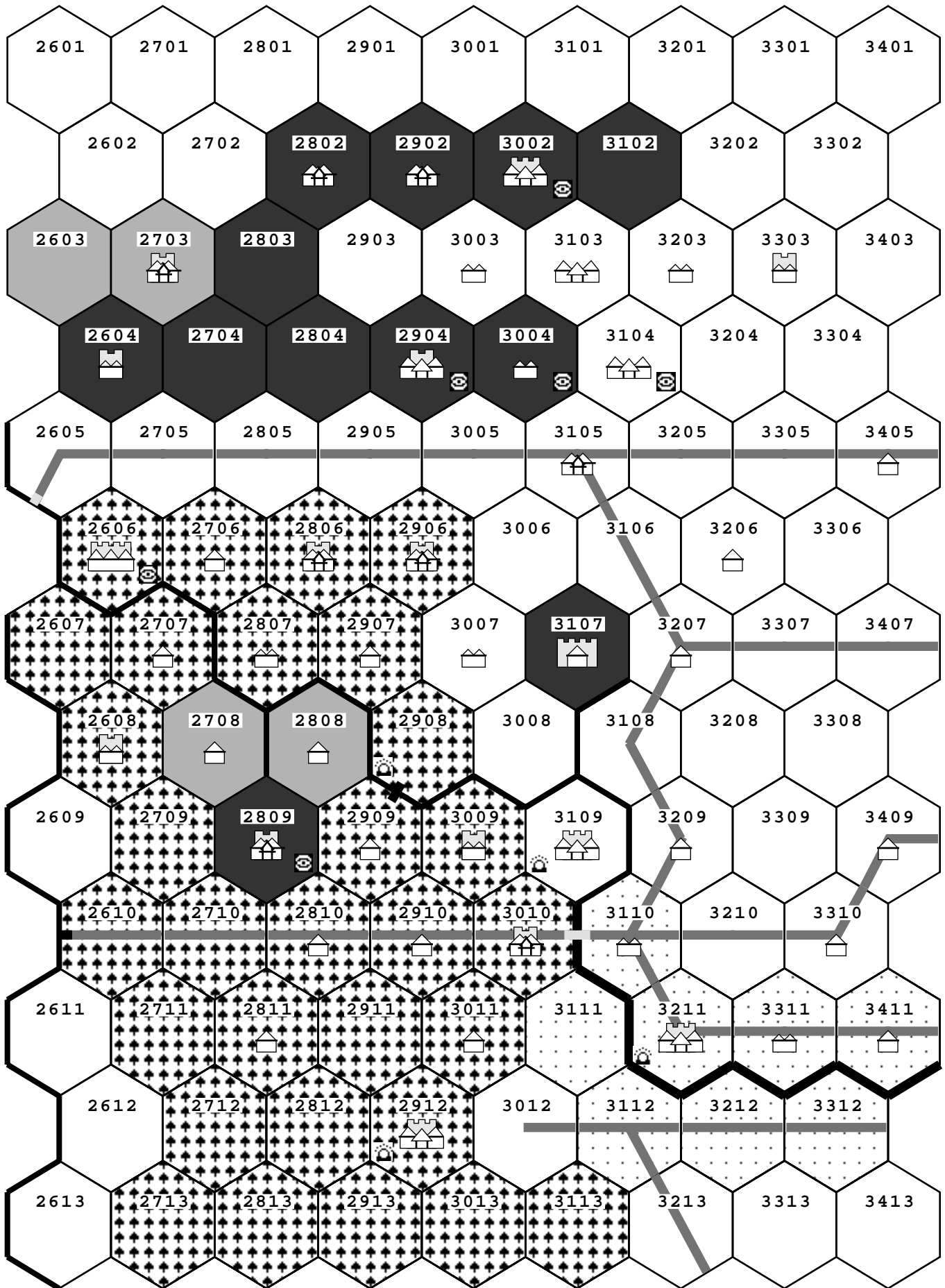
He commands an army in the Mountains at 3004. The Village of Lag Praaj flying the flag of the Warg Riders is here.

The Necromancer



Ranks : Command 40 Agent 0 Emissary 0 Mage 60
 Health 100+ Stealth 30 Challenge 70
 Artifacts : #54 Cloak of the Heavens
 Spells (+0) : #4 Major Heal(100) #238 Summon Wind Spirits(80)
 #419 Divine Nation Forces(85) #424 Perceive Mission(90) #426 Divine Army True(80)
 #434 Reveal Population Center(50) #508 Conjure Mounts(100)

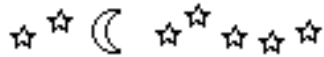
He commands an army in the Mixed Forest at 2606. The City/Castle of Mirkwood Fortress flying the flag of the Warg Riders is here.



MEPBM Games Middle-earth Play-By-Mail™ Fourth Age, circa 1000

Warg Riders

URNSHEET



Game # ?



NONE
NONE
NONE
NONE

Game # : ?
Player # : 11
Turn # : 1
Security # : 1541

Return this turnsheet before Due Date

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Ashburgnul (ID: ashbu) @ 2606 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Blogath (ID: bloga) @ 2809 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Gaurithoth (ID: gauri) @ 2809 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Gollum (ID: gollu) @ 2708 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Grashuk (ID: grash) @ 2606 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Krusnak (ID: krusn) @ 2809 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Rashkuk (ID: rashk) @ 3004 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

The Necromancer (ID: the n) @ 2606 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

How did you hear?

How did you hear about your game?
(skip this if you are currently in a ME-PBM game)
Magazine ad _____
If yes, then which magazine? _____
A friend _____
If yes, then who? _____
Other (specify) _____

Special Service

Special Service turns are mandatory in our games, however special service turns are free
For details, see House Rules and Procedures.

Standby Players

If you are an experienced ME-PBM player - would
you like to have your name placed on our "STANDBY"
player list. Contact MEPBM Games if you have any questions.

YES NO
If "YES", can you provide MEPBM Games with a contact phone number
[Include Area code] Days: Evenings:

Emergency Contact Number

From time to time, MEPBM Games has need to contact players regarding
game actions, turnsheet reception problems, etc...
For MEPBM Games to be able to reach players in such instances, day or evening,
we need an emergency contact phone number, e-mail address,
fax number, etc... We will not call unless necessary, but having
such information could help us all avoid missed turns or orders.

[Include Area code] Days: Evenings:
[Include Area code] Fax: E-mail:

Thanks for your help and good luck in the game!!

