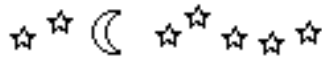


MEPBM Games
presents

Middle-earth Play-By-Mail™
Fourth Age, circa 1000



GAME # ?



Goblins

Victory points : 0
Victory Conditions :

- To hold at game end the population center of The Lonely Mountain at 3107.
- To see to the termination of Thorin by any means whatsoever.
- To see to the termination of Beorn by any means whatsoever.
- To hold at game end the artifact: The Arkenstone #8.
- To hold at game end the population center of Iron Hold at 3707.

Special Nation Abilities :

- #06 Armies lose no morale for force march.
- #13 All new troop recruits start at training 20.
- #20 New armies start at morale 40.
- #21 Hire new armies at no cost.

Internet G00?N10
NONE
NONE
NONE
NONE

Game #	:	?
Player #	:	10
Turn #	:	0
Account	:	\$ 0.00
Free Turns	:	0
Security Code	:	2158
Special Service	:	YES

Goblins

(A Dark Servant)

Season : Spring

RELATIONS WITH OTHER NATIONS

# 1 North Kingdom	: Neutral	# 2 South Kingdom	: Neutral	# 3 Unplayed Nat III	: Neutral
# 4 Unplayed Nat IV	: Neutral	# 5 Unplayed V	: Neutral	# 6 Unplayed VI	: Neutral
# 7 Unplayed VII	: Neutral	# 8 Unplayed VIII	: Neutral	# 9 Unplayed IX	: Neutral
#11 Warg Riders	: Friendly	#12 Elves	: Hated	#13 Dwarves	: Hated
#14 Northmen	: Hated	#15 Unplayed XV	: Neutral	#16 Unplayed XVI	: Neutral
#17 Unplayed XVII	: Neutral	#18 Unplayed XVIII	: Neutral	#19 Unplayed XIX	: Neutral
#20 Unplayed XX	: Neutral	#21 Unplayed XXI	: Neutral	#22 Unplayed XXII	: Neutral
#23 Unplayed XXIII	: Neutral	#24 Unplayed XXIV	: Neutral	#25 Unplayed XXV	: Neutral

POPULATION CENTERS

Karagas Location : @ 3405 in Open Plains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	81	0	0	0	495	0	147	0
Current stores	0	0	0	0	0	0	0	-

Lag Agul Location : @ 3104 in Open Plains Climate is Polar

Size : Major Town	Fortifications : None	Loyalty : 75	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	11	0	0	0	39	0	1	0
Current stores	22	0	0	0	78	0	2	-

An army bearing the banner of the Goblins under Captain Ogrid is here.

Lag Deras Location : @ 3207 in Open Plains Climate is Cold

Size : Camp	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	276	0	0	0	297	0	120	0
Current stores	0	0	0	0	0	0	0	-

Lag Kajfa Location : @ 3203 in Open Plains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	29	0	0	0	49	0	2	0
Current stores	36	0	0	0	61	0	2	-

Lag Mithrin Location : @ 2802 in Mountains Climate is Polar

Size : Town	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	49	16	0	0	0	0	450
Current stores	0	0	0	0	0	0	0	-

Lag Scorba Location : @ 2902 in Mountains Climate is Polar

Size : Town	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	27	22	4	0	0	0	0
Current stores	0	0	0	0	0	0	0	-

Rhandir Location : @ 3003 in Open Plains Climate is Polar

Size : Village	Fortifications : None	Loyalty : 40	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	26	0	0	0	94	0	1	0
Current stores	19	0	0	0	71	0	1	-

Thiach Location : @ 2904 in Mountains Climate is Polar

Size : Major Town	Fortifications : Tower	Loyalty : 75	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	31	12	2	0	0	0	0
Current stores	0	31	12	2	2000	0	0	-

An army bearing the banner of the Goblins under Commander Gashbuz is here.

Valaina Location : @ 3103 in Open Plains Climate is Polar
 Size : Major Town Fortifications : None Loyalty : 50 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 8 0 0 0 12 0 0 0
 Current stores 17 0 0 0 25 0 1 -

Veassë Location : @ 3303 in Open Plains Climate is Polar
 Size : Village Fortifications : Tower Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 32 0 0 0 38 0 1 0
 Current stores 16 0 0 0 19 0 0 -

Yalúmea (Capital) Location : @ 3002 in Mountains Climate is Polar
 Size : Major Town Fortifications : Fort Loyalty : 75 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 26 7 1 0 0 0 0
 Current stores 0 40 11 2 8500 0 0 -
 An army bearing the banner of the Goblins under Regent Duran is here.

ARMIES AND NAVIES

Army Commander : Regent Duran Location : @ 3002 in Mountains Climate is Polar
 Army morale : 60 Warships : 0 Transports : 0 (8) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Troll footsoldiers w/battle axes 50 40 30 2000 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 20000
 War machines 0
 Characters traveling with army : - Bolg - Bulrakur - Rogrog.
 The Major Town/Fort of Yalúmea flying the flag of the Goblins is here.

Army Commander : Commander Gashbuz Location : @ 2904 in Mountains Climate is Polar
 Army morale : 50 Warships : 0 Transports : 0 (8) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Troll footsoldiers w/battle axes 30 30 10 2000 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 20000
 War machines 0
 The Major Town/Tower of Thiach flying the flag of the Goblins is here.

Army Commander : Captain Ogrid Location : @ 3104 in Open Plains Climate is Polar
 Army morale : 50 Warships : 0 Transports : 0 (8) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Troll footsoldiers w/battle axes 30 30 10 2000 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 20000
 War machines 0
 The Major Town of Lag Agul flying the flag of the Goblins is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	6000	4000	3000	500	25000	5000	2000
Purchase at market price/unit	12	19	18	139	3	15	30
Sell to market price/unit	8	12	12	92	2	10	20

MISCELLANEOUS

Maintenance Costs expected next turn are:

Armies/Navies :	24000
Pop Centers :	2000
Characters :	10200
Total :	36200
Current Tax rate :	60%
Revenue expected next turn :	28950 (-7250)
Current Gold reserve :	40000

Totals for Nation:

	Stores	Production
Leather	110	463
Bronze	71	133
Steel	23	57
Mithril	4	7
Food	10754	1024
Timber	0	0
Mounts	6	272

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Sickle of the Heavens	Sword	24	No	None	COMBAT - Increases damage by 1000 points.
Bloodrunner	Sword	81	No	None	COMBAT - Increases damage by 750 points.
Belt of Durin	Belt	93	Yes	None	Increases Command Rank by 25.
Orb of Dark Seeing	Orb	94	Yes	Evil	Increases Mage Rank by 20.
Fire's Edge	Sword	121	No	Evil	COMBAT - Increases damage by 750 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

Your nation's enemies start the game at the following hexes

Reports of Elves at 2912,2907,3010,2806,2908,2608,2909,2906,2706,2707

Reports of Dwarves at 3806,3607,3907,3807,3707,3506,3107,3606

Reports of Northmen at 3209,2810,2910,2610,3105,3007,3311,3109,3110,3211,3009,3206,3409,3411,3310

Your nation's allies start the game at the following hexes

Reports of the Warg Riders at 2604,2708,3004,2808,2807,2703,2606,2809,2811,3011

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

STANDBY LIST.

The new standby list is now on the account front sheets (page 2). The positions on the list are those that are considered viable nations by the software. If you have any queries regarding stand-by's then please call me.

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list. If you have any questions, feel free to contact our office.

ORDERS GIVEN

None

Anglach



Ranks : Command 40 Agent 0 Emissary 0 Mage 40
 Health 100 Stealth 0 Challenge 50
 Artifacts : None
 Spells (+0) : #2 Minor Heal(100) #108 Blessings(85)
 #240 Summoning Wind Spirits(70) #244 Fearful Hearts(85)

He is currently in the Mountains at 2904. The Major Town/Tower of Thiach flying the flag of the Goblins is here.

Angulion



Ranks : Command 10 Agent 50 Emissary 0 Mage 30 (50)
 Health 100 Stealth 0 Challenge 61
 Artifacts : #94 Orb of Dark Seeing
 Spells(+20) : #2 Minor Heal(100) #417 Divine Characters w/Forces(90)
 #418 Locate Artifact(95)

He is currently in the Open Plains at 3104. The Major Town of Lag Agul flying the flag of the Goblins is here.

Bolg



Ranks : Command 70 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 105+
 Artifacts : #24 Sickle of the Heavens
 Spells (+0) : None

He is traveling with Duran in the Mountains at 3002. The Major Town/Fort of Yalúmea flying the flag of the Goblins is here.

Bulrakur



Ranks : Command 60 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 60
 Artifacts : None
 Spells (+0) : None

He is traveling with Duran in the Mountains at 3002. The Major Town/Fort of Yalúmea flying the flag of the Goblins is here.

Duran



Ranks : Command 60 Agent 0 Emissary 0 Mage 20
 Health 100 Stealth 0 Challenge 80
 Artifacts : #121 Fire's Edge
 Spells (+0) : #108 Blessings(75) #204 Wild Flames(75)

He commands an army in the Mountains at 3002. The Major Town/Fort of Yalúmea flying the flag of the Goblins is here.

Gashbuz



Ranks : Command 30 (55) Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 55
 Artifacts : #93 Belt of Durin
 Spells (+0) : None

He commands an army in the Mountains at 2904. The Major Town/Tower of Thiach flying the flag of the Goblins is here.

Ogrod



Ranks : Command 40 Agent 0 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 40
Artifacts : None
Spells (+0) : None

He commands an army in the Open Plains at 3104. The Major Town of Lag Agul flying the flag of the Goblins is here.

Rogrog



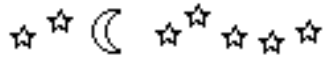
Ranks : Command 60 Agent 0 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 75
Artifacts : #81 Bloodrunner
Spells (+0) : None

He is traveling with Duran in the Mountains at 3002. The Major Town/Fort of Yalúmea flying the flag of the Goblins is here.

MEPBM Games Middle-earth Play-By-Mail™ Fourth Age, circa 1000

Goblins

URNSHEET



Game # ?



NONE
NONE
NONE
NONE

Game # : ?
Player # : 10
Turn # : 1
Security # : 2158

Return this turnsheet before Due Date

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Anglach (ID: angla) @ 2904 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Angulion (ID: angul) @ 3104 Command Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Bolg (ID: bolg) @ 3002 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Bulrakur (ID: bulra) @ 3002 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Duran (ID: duran) @ 3002 Command Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Gashbuz (ID: gashb) @ 2904 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Ogrod (ID: ogrod) @ 3104 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Rogrog (ID: rogrog) @ 3002 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

How did you hear?

How did you hear about your game?
(skip this if you are currently in a ME-PBM game)
Magazine ad _____
If yes, then which magazine? _____
A friend _____
If yes, then who? _____
Other (specify) _____

Special Service

Special Service is mandatory in our games, however special service turns are free.
For details, see House Rules and Procedures.

Standby Players

If you are an experienced ME-PBM player - would you like to have your name placed on our "STANDBY" player list. Contact MEPBM Games if you have any questions.

YES NO
If "YES", can you provide MEPBM Games with a contact phone number
[Include Area code] Days: Evenings:

Emergency Contact Number

From time to time, MEPBM Games has need to contact players regarding game actions, turnsheet reception problems, etc... For MEPBM Games to be able to reach players in such instances, day or evening, we need an emergency contact phone number, e-mail address, fax number, etc... We will not call unless necessary, but having such information could help us all avoid missed turns or orders.

[Include Area code] Days: Evenings:
[Include Area code] Fax: E-mail:

Thanks for your help and good luck in the game!!

